Lesson Plan – Explorer Game Board Presentation

I don’t have a set lesson plan but wanted to try to use the document camera for a student’s presentation of a project in 5th grade. I have been in the class on a few occasions when these are presented and it is hard for all students to see the board at the same time.

So here is the plan for this project:

Purpose: To develop a game based on the explorations of an early explorer.

Materials: The game should include cards, spinner or dice, board, board placeholder pieces, directions. The game should include events, maps and conflicts that arose as the explorer his journey.

Proceedure: The student or team will be responsible to present their game to the class and teach everyone how to play. (This is where the document camera will be used)

Standard Addressed: Language Strand

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| **Standard 3:** | Students will make oral presentations that demonstrate appropriate consideration of audience, purpose, and the information to be conveyed |
| **Oral Presentation** |  |

Assessment: Students will be given a grade based on the rubric designed for the project. Students are assessed on content, writing mechanics, game board directions, bibliography, and game board.